

STURGEON CITY CODE

CHAPTER 10: NUISANCES

INDEX

Article I: Nuisances in General

10.100 General Prohibition of Nuisances.

Article II: Motor Vehicles

10.200 Vehicle Noise, Mufflers Required.
10.205 Motors Out of Repair.
10.210 Violation/Penalty.
10.215 Abandoning Vehicles, Parking for Longer Than Seventy-Two Hours.
10.220 Non-Operating Vehicle Defined.
10.220 Leaving Wrecked or Non-Operating Vehicle on Street.
10.230 Allowing Non-Operating Vehicles to Remain on Private Property.
10.235 Owner to Demonstrate Vehicle.
10.240 Application for Permit to Keep and Maintain Inoperative Vehicle.
10.245 Illegal Parking on Off-Street Facilities.
10.250 Impoundment and Disposal of Impounded Vehicles.
10.255 Violation/Penalty.

Article III: Weeds

10.305 Grass and Weeds Over One Foot in Height.
10.310 Inspection of Premises.
10.315 Officials Authorized to Cause Grasses and Weeds to be Mowed.
10.320 Procedure and Hearing.
10.325 Responsible Parties.
10.330 Cost of Mowing Recoverable by City.
10.335 Procedures When Responsible Party Will Not Abate Nuisance.

Article IV: Junk

10.400 Junkyards Regulated.
10.405 Definitions.
10.410 Chief of Police to Demand Removal of Unlicensed Junk, Notice Required, Action Allowed.

Article V: Hazardous Buildings

10.500 Buildings and Structures Which Constitute Nuisances..
10.505 Inspection; Declaration of Nuisance; Posting Notice.
10.510 City Clerk to Notify Interested Parties.
10.515 Failure to Commence Work; Mayor's Hearing; Notice; Appeal.
10.520 Special Tax Bill to Issue for Costs Incurred by the City.
10.525 Insurance Proceeds.
10.530 Notification of this Code to be Provided to the Director of Insurance.

STURGEON CITY CODE

10.535 Penalty for Failure or Refusal to Abate a Nuisance.

Article VI: Animal Nuisances

10.600 Animal Nuisances Prohibited.

Article VII: Abandoned Airtight or Semi Airtight Containers

10.700 Abandoned Property

10.705 Violation/Penalty

Article VIII: Enforcement

10.800 Suits in Equity Authorized

10.805 Attorney's Fees to be Awarded

10.810 Severability Clause